
YASSIN ABDELAZIZ

DEVELOPER AT GODOT

ALEXANDRIA

01040942496

PROFILE:

A young and passionate game developer with two years of experience using Godot Engine. I have developed multiple 2D games, including Tom & Jerry and Flappy Bird, and I am constantly improving my skills in game development. I am eager to learn more about programming, game mechanics, and AI to create more advanced projects in the future.

SKILLS:

*Problem Solving & Debugging - AI for Game Characters - Physics & Collision Handling
- Game Development with Godot*

WORK EXPERIENCE

** APRIL 2022 – PRESENT*

Developer At Godot at Student & Indie Game Developer, Alexandria

📍 **Indie Game Developer | Freelance**

Game development, programming with GD-Script, and designing engaging Gameplay mechanics. Created multiple games, including Tom & Jerry and Flappy-Bird . Always eager to learn and improve in game design and AI development
